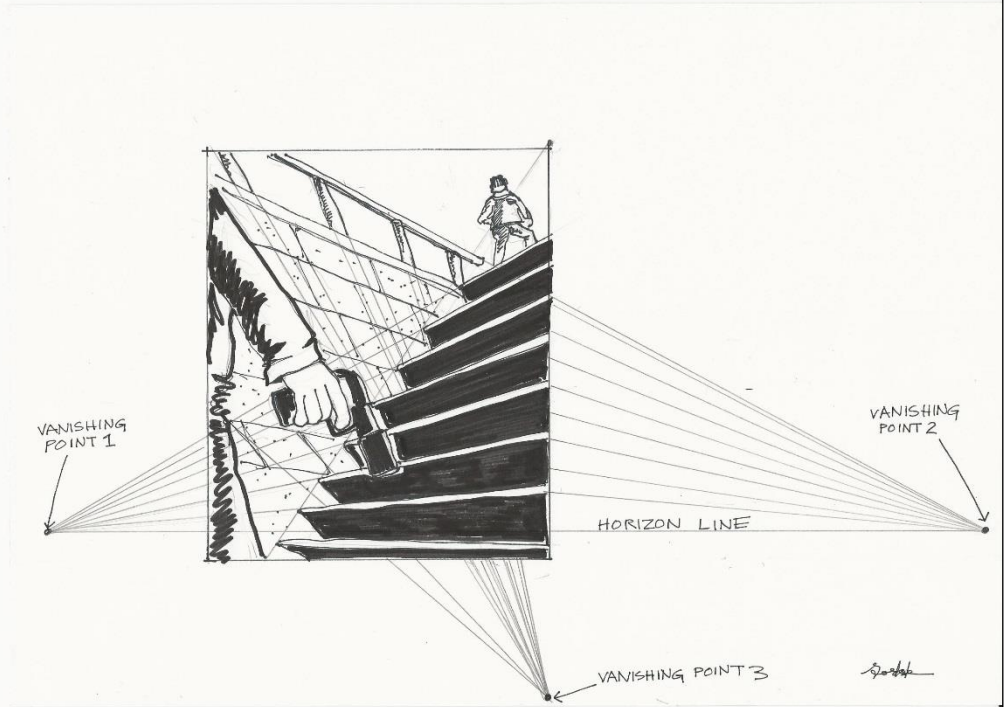


A GRAPHIC NOVEL Workshop: How to Create & Draw a Graphic Novel

Created & taught by Mike Goldstein



A fun, interactive & exploratory Workshop in which the students learn the professional techniques of creating & drawing their own GRAPHIC NOVEL

SUMMARY OF WORKSHOP COMPONENTS:

- **CREATE & DRAW YOUR OWN CHARACTER (human or otherwise):** Proportions; The head; Facial Expressions; Giving your character depth & personality
- **HOW TO DRAW DYNAMIC ACTION**
- **STORYBOARDING:** Laying out your story
- **PANELS:** Using them to slow down or speed up time & to create drama & suspense
- **PERSPECTIVE:** One, Two & Three Point perspective to create a sense of depth & realism
- **PENCILLING, INKING & COLOURING**
- **SCRIPTING YOUR STORY**
- **PUTTING IT ALL TOGETHER**